組別 Team ID: 202302

專題屬性 Catlegory: ARPG 創意遊戲開發 (ARPG Creative Game development)

專題名稱 Project:伊魯西亞 (iluzia)

一、指導老師 Advistor: 吳信成老師 (Prof. Hsin-Cheng, Wu)

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# 三、系統環境 System environment:

## (一) 軟體 Software:

作業系統 Operating System: Windows10

語言 Programing language: C++

開發工具 Toolkits: Unreal Engine5、Maya、Blender

## (二) 硬體 Hardware:

CPU: Intel(R) Core(TM) i7-9750H CPU @ 2.60GHz 或更高規格

顯示卡: NVIDIA GeForce GTX 1650 以上

硬碟可用空間: 10GB 以上

記憶體: 8G RAM

螢幕最低解析度:1920\*1080 以上

設備需求:電腦、鍵盤、滑鼠

# 四、簡介:

### (一) 遊戲簡述

人們有各自的信仰,不論是西方的神,抑或是東方的佛,更可能既非神佛,而 是某樣事物。

擁有感情便總有感到低落、挫敗的時候,每當這種時候總會尋求某樣事物支 撐心靈,可以是身邊的親友,或尋求宗教所帶來的慰藉,以及某項目標。以此為 出發點,我們架構出拒絕其他信仰的賽博龐克城市,以及它背後糟糕的真相。

### (二) 特色

本企劃以動作角色扮演遊戲為核心,基於遊戲進展方式是套用「吸血鬼倖存者」的方式,操作方面做出了更多的可控制性,好讓玩家可以去多多操作角色去擊殺襲來的敵人。

使用鍵盤加上滑鼠來操控和移動角色,滑鼠左右鍵進行不同的重攻擊與輕攻 擊來打出不同的聯招。

### 五、Introduction:

#### Introduction

People have their own beliefs, whether they are Western gods or Eastern Buddhas. It is more likely that they are neither gods nor Buddhas, but something.

When you have a relationship, there will always be times when you feel low and frustrated. At such times, you will always look for something to support your soul, whether it is relatives and friends around you, or you may seek the comfort brought by religion, or a certain goal. Using this as a starting point, we constructed a cyberpunk city that rejects other beliefs, and the terrible truth behind it.

#### **Features**

This project is based on an action role-playing game. The game progression method is based on the "Vampire Survivor" method. The operation is more controllable, so that players can operate the character to kill the incoming enemies. enemy.

Use the keyboard and mouse to control and move the character. Use the left and right mouse buttons to perform different heavy attacks and light attacks to perform different combos.